

## **“Club Skill Level Round Robin” Play Guidelines**

**For this play, players must be members of the FOS Pickleball Club (FOSPC).** A “Round Robin” is a structured form of play and organized by FOSPC skill level. It is designed so that all players are playing against people of roughly equal ability, which makes play the most fun and reasonably competitive.

*Everybody should follow the guidelines listed below. We encourage players to meet new people, introduce themselves and mix up play when possible.*

### **Skill Level Designation**

- Players should play at their skill level. New and existing players should periodically review the “FOSPC Skill Level Ratings” document to ensure they sign up for the correct skill level.
- Skill levels for “Club Skill Level Round Robin” Play:
  - 2.0
  - 2.5
  - 3.0
  - 3.5+ (3.5 and above)Ladies = All skill levels allowed to play  
(Note: we may add 2.0 skill level to the FOSPC schedule if needed)

As an example, Round Robin play will be designated on the FOSPC Hold My Court schedule as “Club RR 2.5.”

### **Becoming Familiar with “Club Skill Level Round Robin” Play**

- A “Round Robin” is structured form of play. In the time allocated to each Round Robin session (2 hours), the Round Robin will consist of either six or seven games, each with a different partner and against a different pair of opponents. It is designed so that all players are playing against people of roughly equal ability, which makes play the most fun and reasonably competitive for the majority of players.
- Round robins are played with a specific number of players over a 2-hour time span.
  - If three courts are being used for a particular skill level, the FOSPC will have 15 players playing (3 courts x 4 players, plus an extra 3 players). By having 15 players, this allows players to have some “bye” games for resting.
  - If two courts are being used for a particular skill level, the FOSPC will have 11 players playing (2 courts x 4 players, plus an extra 3 players). Again, by having 11 players, this allows players to have some “bye” games for resting.

- Attachment 1 contains examples of Round Robin play using three courts, Attachment 2 contains examples of Round Robin play using two courts and Attachment 3 is a sample sign-in sheet for players to complete upon arrival at the court. If the “Captain” is using the “PB Play” app to run the Round Robin, then a sign-in sheet and Attachments 1 or 2 are not needed.
  - Round Robin Play Using Three Courts: Games will be played to 11. For this play, as noted above, the FOSPC will have 15 players playing. Attachment 1 shows the chart for 15 players, but also shows the charts for 14, 13 and 12 players in case there are no-shows for play. When play is completed on two courts, the remaining court players will play “Rally Scoring” to speed up the completion of that round.
  - Round Robin Play Using Two Courts: Games will be played to 11. For this play, as noted above, the FOSPC will have 11 players playing. Attachment 2 shows the chart for 11 players, but also shows the charts for 10, 9 and 8 players in case there are no-shows for play. When play is completed on one court, the remaining court players can (i.e., not mandatory) play “Rally Scoring” to speed up the completion of that round.

### **Guidelines for Managing Play**

- The FOSPC will have volunteers who have agreed to be Round Robin “Captains” for each Round Robin. The “Captains” will oversee the running of the Round Robin.
- Doug Moser, who is the Court Utilization & Scheduling point of contact, uses **SignUp Genius** to send invitation emails to all club members for all Round Robins. Players will sign up for only their skill level of play.
  - Players will note the email and decide if they want to play during that particular time slot. **If so, the player must sign up for that time slot, again using SignUp Genius.** It’s a first come, first serve type situation.
- Once a player has a confirmed slot to play in a particular round robin, the player should arrive early and be ready to play when the Round Robin begins.
  - It’s imperative that you arrive early. Late arrivals may be replaced or simply not allowed to play.

## ATTACHMENT 1: ROUND ROBIN PLAY USING THREE COURTS

### Round Robin      15 Players

COURT	Game 1	Game 2	Game 3	Game 4	Game 5	Game 6	Game 7
#1	3 - 10 <b>vs</b> 8 - 15	14 - 15 <b>vs</b> 9 - 1	1 - 5 <b>vs</b> 8 - 10	11 - 4 <b>vs</b> 5 - 8	15 - 2 <b>vs</b> 4 - 14	6 - 11 <b>vs</b> 10 - 4	6 - 2 <b>vs</b> 13 - <span style="color: green;">1 Player No score</span>
#2	4 - 7 <b>vs</b> 14 - 1	2 - 7 <b>vs</b> 10 - 5	11 - 12 <b>vs</b> 14 - 2	13 - 9 <b>vs</b> 3 - 1	3 - 12 <b>vs</b> 10 - 1	7 - 8 <b>vs</b> 9 - 15	
#3	6 - 9 <b>vs</b> 5 - 2	13 - 12 <b>vs</b> 11 - 8	13 - 3 <b>vs</b> 4 - 6	6 - 12 <b>vs</b> 15 - 7	9 - 7 <b>vs</b> 11 - 13	3 - 5 <b>vs</b> 14 - 12	
	<span style="color: green;">BYE</span> 11-12-13	<span style="color: green;">BYE</span> 3-4-6	<span style="color: green;">BYE</span> 7-9-15	<span style="color: green;">BYE</span> 2-10-14	<span style="color: green;">BYE</span> 5-6-8	<span style="color: green;">BYE</span> 1-2-13	<span style="color: green;">BYE</span> 1-3-4-5-7-8-9- 10-11-12-14-15

**ATTACHMENT 1 (CONTINUED): ROUND ROBIN PLAY USING THREE COURTS**

**Round Robin      14 Players**

<b>COURT</b>	<b>Game 1</b>	<b>Game 2</b>	<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>	<b>Game 6</b>	<b>Game 7</b>
#1	3 - 6 <b>VS</b> 4 - 8	8 - 13 <b>VS</b> 10 - 1	8 - 11 <b>VS</b> 13 - 5	3 - 7 <b>VS</b> 13 - 10	9 - 7 <b>VS</b> 12 - 8	2 - 12 <b>VS</b> 4 - 13	6 - 5 <b>VS</b> 9 - 4
#2	7 - 10 <b>VS</b> 5 - 11	14 - 4 <b>VS</b> 7 - 11	9 - 10 <b>VS</b> 14 - 1	6 - 12 <b>VS</b> 11 - 1	2 - 3 <b>VS</b> 6 - 11	6 - 9 <b>VS</b> 10 - 14	8 - 1 <b>VS</b> 11 - 3
#3	13 - 1 <b>VS</b> 2 - 14	9 - 12 <b>VS</b> 5 - 3	6 - 2 <b>VS</b> 12 - 7	4 - 2 <b>VS</b> 9 - 8	4 - 5 <b>VS</b> 14 - 13	3 - 1 <b>VS</b> 5 - 7	2 - 10 <b>VS</b> 14 - 12
	<b>BYE</b> 9 - 12	<b>BYE</b> 2 - 6	<b>BYE</b> 3 - 4	<b>BYE</b> 5 - 14	<b>BYE</b> 1 - 10	<b>BYE</b> 8 - 11	<b>BYE</b> 7 - 13

**ATTACHMENT 1 (CONTINUED): ROUND ROBIN PLAY USING THREE COURTS**

**Round Robin      13 Players**

<b>COURT</b>	<b>Game 1</b>	<b>Game 2</b>	<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>	<b>Game 6</b>	<b>Game 7</b>
#1	11 - 8 <b>vs</b> 7 - 10	8 - 13 <b>vs</b> 5 - 12	7 - 2 <b>vs</b> 5 - 13	8 - 6 <b>vs</b> 13 - 3	1 - 5 <b>vs</b> 3 - 7	12 - 10 <b>vs</b> 2 - 3	1 - 10 <b>vs</b> 9 - 12
#2	5 - 9 <b>vs</b> 12 - 6	10 - 3 <b>vs</b> 9 - 7	12 - 3 <b>vs</b> 11 - 6	2 - 9 <b>vs</b> 7 - 5	4 - 13 <b>vs</b> 11 - 10	8 - 7 <b>vs</b> 6 - 13	11 - <b>vs</b> 4 - <b>2 Players</b> <b>No Score</b>
#3	3 - 1 <b>vs</b> 2 - 13	4 - 11 <b>vs</b> 6 - 2	4 - 1 <b>vs</b> 9 - 8	4 - 10 <b>vs</b> 1 - 12	8 - 2 <b>vs</b> 6 - 9	4 - 5 <b>vs</b> 1 - 11	
	<b>BYE</b> 4	<b>BYE</b> 1	<b>BYE</b> 10	<b>BYE</b> 11	<b>BYE</b> 12	<b>BYE</b> 9	

**ATTACHMENT 1 (CONTINUED): ROUND ROBIN PLAY USING THREE COURTS**

**Round Robin      12 Players**

<b>COURT</b>	<b>Game 1</b>	<b>Game 2</b>	<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>	<b>Game 6</b>
#1	3 - 1 vs 9 - 5	4 - 12 vs 5 - 2	12 = 3 vs 1 - 8	2 - 6 vs 1 - 4	5 - 7 vs 8 - 2	12 - 9 vs 4 - 10
#2	8 - 10 vs 2 - 4	10 - 7 vs 9 - 1	11 - 5 vs 10 - 2	7 - 8 vs 10 - 3	9 - 4 vs 11 - 1	6 - 5 vs 7 - 3
#3	7 - 6 vs 12 - 11	3 - 8 vs 11 - 6	4 - 6 vs 9 - 7	11 - 9 vs 5 - 12	12 - 10 vs 3 - 6	11 - 8 vs 1 - 2

## ATTACHMENT 2: ROUND ROBIN PLAY USING TWO COURTS

### Round Robin      11 Players

COURT	Game 1	Game 2	Game 3	Game 4	Game 5	Game 6	Game 7
#1	8 - 2 <b>VS</b> 5 - 3	9 - 5 <b>VS</b> 3 - 10	1 - 6 <b>VS</b> 3 - 8	9 - 2 <b>VS</b> 11 - 8	1 - 11 <b>VS</b> 5 - 2	10 - 11 <b>VS</b> 8 - 1	6 - 7 <b>VS</b> 3 - 1 <small>#1, No Score</small>
#2	1 - 7 <b>VS</b> 10 - 9	4 - 11 <b>VS</b> 6 - 8	4 - 7 <b>VS</b> 2 - 11	1 - 5 <b>VS</b> 4 - 6	10 - 7 <b>VS</b> 6 - 3	7 - 9 <b>VS</b> 4 - 5	2 - 10 <b>VS</b> 9 - 4
#3	<b>BYE</b> 4-6-11	<b>BYE</b> 1-2-7	<b>BYE</b> 5-9-10	<b>BYE</b> 3-7-10	<b>BYE</b> 4-8-9	<b>BYE</b> 2-6-3	<b>BYE</b> 8-5-11

## ATTACHMENT 2 (CONTINUED): ROUND ROBIN PLAY USING TWO COURTS

### Round Robin      10 Players

COURT	Game 1	Game 2	Game 3	Game 4	Game 5	Game 6	Game 7	Game 8
#1	1 - 7 <b>vs</b> 6 - 9	1 - 3 <b>vs</b> 4 - 7	8 - 4 <b>vs</b> 7 - 3	10 - 7 <b>vs</b> 5 - 6	2 - 5 <b>vs</b> 1 - 9	5 - 7 <b>vs</b> 10 - 2	4 - 1 <b>vs</b> 2 - 6	4 - 9 <b>vs</b> 1 - 5
#2	10 - 5 <b>vs</b> 4 - 3	2 - 8 <b>vs</b> 9 - 5	10 - 6 <b>vs</b> 2 - 9	2 - 1 <b>vs</b> 8 - 3	6 - 8 <b>vs</b> 4 - 10	6 - 3 <b>vs</b> 8 - 9	10 - 3 <b>vs</b> 7 - 8	
#3	<b>BYE</b> 2 - 8	<b>BYE</b> 6 - 10	<b>BYE</b> 1 - 5	<b>BYE</b> 4 - 9	<b>BYE</b> 3 - 7	<b>BYE</b> 1 - 4	<b>BYE</b> 5 - 9	

Game 8 only if time allows.



**ATTACHMENT 2 (CONTINUED): ROUND ROBIN PLAY USING TWO COURTS**

**Round Robin      9 Players**

<b>COURT</b>	<b>Game 1</b>	<b>Game 2</b>	<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>	<b>Game 6</b>	<b>Game 7</b>
#1	5-9 <b>vs</b> 6-3	5-8 <b>vs</b> 9-2	3-2 <b>vs</b> 8-6	3-9 <b>vs</b> 2-1	8-9 <b>vs</b> 3-7	1-3 <b>vs</b> 5-2	5-1 <b>vs</b> 6-7
#2	1-4 <b>vs</b> 2-8	7-1 <b>vs</b> 3-4	7-4 <b>vs</b> 9-1	7-5 <b>vs</b> 4-6	2-4 <b>vs</b> 5-6	7-8 <b>vs</b> 9-6	4-8 <b>vs</b> 2 Plyrs no score
	<b>BYE</b> 7	<b>BYE</b> 6	<b>BYE</b> 5	<b>BYE</b> 8	<b>BYE</b> 1	<b>BYE</b> 4	<b>BYE</b> 2-3-9

**ATTACHMENT 2 (CONTINUED): ROUND ROBIN PLAY USING TWO COURTS**

**Round Robin      8 Players**

COURT	Game 1	Game 2	Game 3	Game 4	Game 5	Game 6
#1	1-7 vs 4-6	3-7 vs 5-1	7-2 vs 1-3	2-3 vs 7-8	7-6 vs 3-8	5-7 vs 6-2
#2	2-8 vs 3-5	8-6 vs 4-2	6-5 vs 8-4	5-4 vs 1-6	5-2 vs 4-1	1-8 vs 4-3

**ATTACHMENT 3: ROUND ROBIN SIGN-IN SHEET**

#	PRINTED NAME
1	
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12	
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14	
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17	
18	